

Desktop publishing Final Project: a Magazine

This trimester, we have devoted a great deal of time to discussing and analyzing magazine layouts. Although print design software like InDesign can be used for anything an artist chooses, it book and magazine layout are perhaps most heavily associated with it.

A magazine gives you the opportunity to show off your eye for design, while integrating all of the program features we have learned about this spring.

Required Elements:

- **Pages:** 6 pages
- **Size:** Each page will be 5.5w x 4.25" (see file setup) Can be larger.
- **Articles:** You do NOT need to write your article text. You may find it anywhere, but please give a URL at the end of the article or otherwise cite where it is from.
- **Images:** Creation of images is optional. The links page of our class site has many options for finding images online.
- **Printing:** You must print this project in color
- **Other:** Please include a worksheet answering the questions mentioned in the first paragraph below
- **Sketches:** At least one page of brainstorming sketches included. Attach this and the worksheet together to your magazine with a paperclip. Make sure your name is on each piece.
- **Features:** At least one drop cap, text wrap, use of line tool, and pull quote

You will want to come up with an overall THEME first. What is your magazine about? (Sports, video games, anime, fashion, general interest, humor etc.) Who is its audience?

In the New Document window:

Uncheck "Facing Pages"

Pages: 4

Page Size: Letter

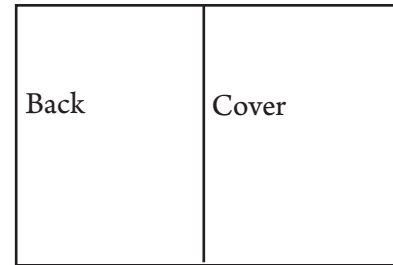
Orientation: Landscape 

Columns : 2

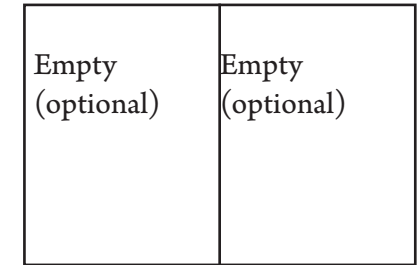
Gutter: 1p0

30% of your grade

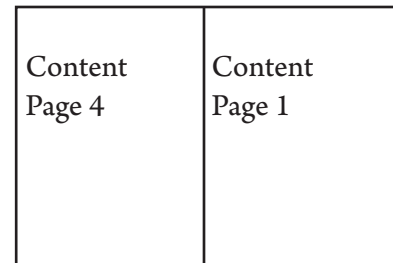
This is how the pages will be filled:



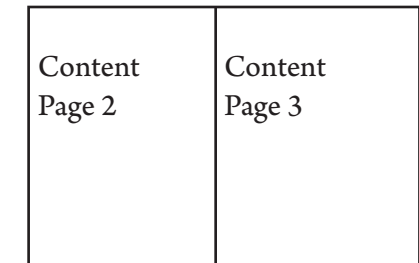
1



2



3



4

If you are having trouble envisioning this, take any 4 pieces of paper and fold them in half. Write the numbers of each page on them, then unfold the paper. 2 is the backside of 1, 3 is the backside of 4.

To print on some double-sided printers you are going to have to feed your paper into the printer a second time. You may want to do a test print with some simple text so you know which direction to put the paper in once one side has been printed on.

Your magazine should be polished and devoid of typos/spelling errors. Pay careful attention to your use of fonts and spatial relations between objects. Observe how balance affects your pages. Seek inspiration from real magazines. (Remember to be careful not to accidentally make your text illegible by putting it over a complex image.)

*No page can only have an image on it. Aside from the Cover and the back, all pages must contain a minimum of 1 paragraph of text. All pages must use SOME text. You cannot simply paste an image of a magazine cover or ad onto one of the pages. Create your own cover and ads (if you wish to have them) using text and images.

Due: during our exam period (or you may drop it off in A210 sooner)